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## **Soo Yun Jang**

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### **Objective :**

Position as a Character Animator

### **Work Experience :**

Dec 2007 ~ Present

**Sucker Punch Productions** (Bellevue, WA)

- **Ghost of Tsushima Director's Cut**
- **Ghost of Tsushima**
- **inFamous First Light**
- **inFamous Second Son**
- **inFamous festival of Blood**
- **inFamous 2**
- **inFamous**

Dec 2019 ~ Present

**Devjgame** (Self-employed)

- **P.3**

### **Education :**

Sep 2003 ~ August 2007

Academy of Art University : Master of Fine Art in Computer Animation

Mar 2001 ~ Feb 2003

Kyonggi University : Bachelor of Science in Mathematics

Mar 1996 ~ Feb 1997, Mar 2000 ~ Feb 2001

Kwandong University : Electronic, Information Engineering

### **Award :**

**2008 Short Film 'Street Musician'**

Landlocked Film Festival : Best Animated Film

Los Angeles International Children's Film Festival : Official selection

Southern Winds Film Festival : Official selection

Hermosa Short Film Festival : Official selection

California International Animation Festival : Official selection  
HDFEST Los Angeles : Invitation  
Standing Rock International Short Film Festival : Invitation

### **2002 3D Contents Competition**

Prize in 3D Illustration

### **Skills :**

Comprehensive knowledge of 2D and 3D animation.  
Full biped FK-IK switchable rig.  
Hair and Cloth Dynamic simulation.  
Polygon and Nurbs Modeling

### **Software :**

3D Modeling & Animation : Maya  
2D Illustration : Photoshop, Illustrator  
Digital Editing : Premiere, After Effect